**Known Issues**

1. **Castling and En Passant**  
   While special moves such as castling and en passant are not yet implemented in the game, they are features that can be added in the future.
2. **Background Processes After Window Closure**  
   When a window is opened through another window and then closed, the background process may still be running, which could cause unintended behavior.
3. **Game Deletion Issue**  
   Deleting a game from the website does not remove the game record from the player's history. The game data will still be accessible to the player.
4. **Lack of Background Sounds**  
   Currently, the game does not include background sound effects. Adding sound effects would enhance the realism and atmosphere of the game.
5. **Piece Movement Animations**  
   The movement of the chess pieces may not be as smooth as expected. Future updates could include more fluid animations and effects for a better visual experience.
6. **Pawn Promotion Display**  
   When a pawn is promoted, it disappears until the player selects the new piece. It would be more visually appealing if the pawn was shown during the promotion selection process.
7. **Table Layout Issues with Long Data**  
   When displaying game and user data in a table, if the table is too long, it may disrupt the layout or appear out of proportion on the website. The solution is to use CSS to ensure responsive design, such as scrollable tables or adaptive resizing, to maintain visual consistency.